



Kelly Garry

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AUDIO ENGINEER

Emmy-Award Winning Sound Editor/Mixer – Production/Post-Production Audio – TV / Film / Podcast

Supervising Sound Editor, Audio Producer, Audio Engineer, Sound Editor, Dialogue Editor

Audio | Sound Engineering Proficiencies:

- **Managing entire audio production process** including pre-production planning, production, post-production, on time delivery and archiving.
- **Collaborating with executive producers, directors, creative producers, talent,** and production team members.
- **Editing and mixing audio using industry-standard software and equipment;** ensuring audio content meets the highest standards of clarity and quality.
- **Applying expertise with Pro Tools, Source Connect, Riverside, Izotope RX, Fab Filter, and Universal Audio.**
- **Setting up and checking audio gear** and troubleshooting issues during on-site and remote recordings.
- **Preparing and mixing music tracks for projects** and creating show imaging and music mixes.
- **Maintaining audio archives** including source material, versions, stems, and final deliverables.
- **Partnering with technology support teams** and resolving technical issues during production.
- **Building and maintaining audio workflow automations for post-production**
- **Creating documentation for processes and workflows.**

“The creative pride that Kelly has in his work at Calm is inspiring. Directors and Producers love working with him due to his positive attitude, progressive creative thinking and innovative ideas that pull together to make a sleep story sound lush and gorgeous.” - Manager Review, Calm

PROFESSIONAL EXPERIENCE

Supervising Sound Editor

CALM | 2022 – 2023

Supervised post-production audio for 10+ million users of the Calm app. Handled Voice-over recording, original music producing, contractor selection and supervision, editing/mixing, sound design, QC, and delivery. Facilitated smooth workflows from production to post-production meeting scheduled review cycles with internal and external partners and ensuring category leading audio quality.

- ◆ **Supervised 75+ 30–40-minute Sleep Stories**, examples found [HERE](#).
 - **Created custom stories for brands such as Universal, Disney, Paramount, and Netflix** and talent such as Jennifer Garner, Kate Winslet, LeBron James and Maya Rudolph.
- ◆ **Generated a more film-like audio experience for listeners** by expanding creative use of sound effects in Sleep Stories.
 - **Received outstanding feedback on results from Disney, Universal, Roald Dahl Story Company, and Paramount.**
- ◆ **Responded to user demand for alternate audio experiences** by creating immersive sound effect beds that were released on their own as Soundscapes in the Calm app.
- ◆ **Improved production overall** by instituting peer reviews for sharing ideas and feedback.
- ◆ **Raised the bar on contract editors’ ability to “bring a story to life”** by sharing examples and techniques to make story sound richer.
- ◆ **Consistently achieved speedy approvals from Disney for work produced.** Pre-produced content using AI voices as placeholders, enabling FX to conceptualize the story before the script was even recorded.
- ◆ **Expanded sonic palette of content** by treating work like a film and adding more sound effects. *Continued...*

PROFESSIONAL EXPERIENCE (CONTINUED)

Dialogue and Sound Editor

CALM | 2020 – 2022

Executed assembly, editing, dialogue cleanup, sound design, ambience/FX, and MIX for Sleep Stories content pillar on Calm app. Continually drove innovation of the sonic possibilities of Sleep Stories with creative thinking, plug-ins, and techniques, immersing the listener in the story more than was previously done at Calm. Established deeper relationships with recording studios where talent would be well taken care of and deliver stellar script performances.

- ◆ **Edited and mixed over 100 stories of 30-40 minutes in length.** Examples can be found [HERE](#).

“Kelly is a great counterpart: dedicated, collaborative, flexible, resourceful, and creative. He communicates effectively and efficiently -- both with the contractors and with me -- and approaches every conversation with a level of respect and professionalism that is appreciated by all. I credit all of those qualities as to what contributes to our many collective wins.” - Creative Producer Review

Audio Engineer

FREELANCE | 2004 –2020

Performed post-production audio engineering including editing, mixing, sound design, and network deliverables. Engineered TV and film field recording for episodic TV, professional athletes, and documentaries.

- ◆ **Awarded 11 Daytime Emmys** including *Giada at Home*, *Giada in Italy*, *Diners*, *Drive-Ins* and *Dives*- Food Network Academy Award- *The Cove*, Best Feature Documentary, 2009- Sound Dept.
 - **Instituted use of Foley to accentuate cutting, sizzling, and other kitchen sounds**, beyond use of just the hosts’ microphones. Technique added more audio intensity and allowed video editors to edit parts of a scene if the sound in the hosts’ microphone had changed drastically, as cooking sounds masked those edits.
- ◆ **Handled Production Audio on the Oscar-winning documentary "The Cove"**, 2010

Additional Experience

Audio Engineer, PIXEL FARM: VO record, edit, sound design, and mix for TV and Radio

Audio Engineer, STALKER SOUND

Audio Engineer, WARREN MILLER ENTERTAINMENT: Production and post-production audio for original Action Sports film makers
Front-End Developer, ANGULAR 8; Associate Front-End Developer, BEXT360

EDUCATION | TECHNOLOGIES

Recording Arts, FULL SAIL UNIVERSITY

Bloc Certificate, Web Developer Track: Immersive 2500+ hour program comprised of class time and real-world projects.

Technologies: Pro Tools, Source Connect, Riverside, ISDN, iZotope RX, Fab Filter, Waves, Universal Audio, Dolby Surround